

# SMB : Sharing more than your files...

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*“Give it to me baby.”* – Rick James

**Abstract.** In this white paper, we present a new attack vector against the Windows Single Sign On (SSO) feature of Microsoft Windows, leveraging the venerable Microsoft Server Message Block (SMB) protocol, affecting all versions of Windows, including Windows 10<sup>1</sup>. While attacks involving SMB have long time been common in local networks, this new attack allows complete user compromise from the Internet. By leveraging a series of bugs and malfunctions, we shall see how remote credentials theft or user impersonation can be performed with minimal user interaction, extremely reliably, and from the Internet. This is in particular believed to be the first attack against Windows 10 and its web browser Spartan. Finally, we will contemplate a strategy to contain the problem at perimeter level and why it is doomed to largely fail, as well as suggest additional hardening to remediate this vulnerability more consistently at host level.

Keywords : SMB, corporate file sharing, remote mass credentials theft, user impersonation.

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<sup>1</sup> The final release of Windows 10 has not yet been made public at the time of writing. Experiment based on Win10 Preview.

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## 1 Introduction

SMB is arguably one of the most audited protocols as far as internal enterprise networks are concerned : it is part of virtually every corporation's internal network penetration test plan. Because it was first designed for NetBIOS, a protocol non routable over the Internet, there is a widespread assumption that attacks originating from the Internet are however not practical. This white paper will first aim at showing that it is in fact possible to carry out very similar attacks remotely from the Internet. This will naturally lead to a very reliable exploit functional on all versions of Internet Explorer on all versions of Windows. We will then envisage further variations of this attack, extending exploitation scenarios to clients beyond web browsers, and adapting it to remain effective against hardened network configurations.

In this first chapter, we will with no further due present a brief history of the SMB protocol, before describing its authentication mechanism and summarizing notable research having impacted SMB over the course of three decades.

## 1.1 History

The Server Message Block (SMB) protocol is a network protocol allowing files and printers sharing over NetBIOS, TCP/IP and IPX/SPX. Initially designed by IBM in 1984, it is nowadays extremely common in corporate networks. The most common implementations are the predominant Microsoft SMB stack shipped with Windows, as well as the Open source Samba implementations (on Unix like computers).

In the rest of this paper, we will focus solely on the Microsoft implementation of the protocol - featuring many Microsoft specific and complex<sup>2</sup> extensions - , which is enabled by default on every version of Windows since at least Windows NT 4.0. If previous versions used NetBIOS predominantly, since Windows 2000 SMB is available by default over UDP on ports 137/138, TCP ports 137/139 (called "NetBIOS over TCP") and TCP port 445 (called "Direct SMB").

The protocol has gone through several versions, SMB 2.0 being first shipped with Vista (2006), version 2.1 with Win7, SMB version 3.0 with Win8 or 2012 server, and SMB version 3.2 with Windows 8.1 and Windows Server 2012 R2.

Initially a closed source protocol, the specifications of SMB have been famously reversed engineered by the Samba Project[1] team. Microsoft has since released its official own specifications for CIFS[2] and SMB[3][4] to the public.

## 1.2 Authentication overview

SMB is a cross platform protocol supported on both Unix and Windows machines. As of SMB v3.0 the protocol allows file sharing within a Windows Domain. To allow file sharing in a Windows Domain, SMB requires an authentication algorithm, which initially were LM and NTLM hash based authentications. Those hash functions however showed severe weaknesses[5], and have been deprecated in favor of NTLM v2<sup>3</sup>. Our paper however focuses on SMB and NTLMv2 authentication. NTLMv2 is a challenge response based authentication protocol which contains both a client and server side nonce. Details of NTLMv2 are described in later sections of this paper.

## 1.3 Previous work

The funding research in regards to SMB security is the original research from the Cult of the Dead Cow[5] presented in 2001 by Sir Dystic at the Lantacon conference. The vulnerability later received the CVE number CVE-2008-4037. While this research focused only on the NetBIOS protocol non routable over the internet, it featured a full working exploit against the authentication mechanism of SMB by relaying its challenge/response mechanism to a third party server.

Since then, variations of this attack have been published to perform SMB relays to UDP and TCP, and most notably to https gateways accepting NTLM based authentication. The Metasploit[6] framework now features a comprehensive list of SMB relays to such protocols.

An interesting extension is the ability to perform outgoing SMB connections thanks to other network services, such as SQL Servers[7]. Such attacks open the door to new attack surfaces and attack scenarios.

Finally, SMB, like any complex network protocol has been vulnerable to its share of bugs and overflows. Since SMB parsing is performed largely in kernel land, it is worth noticing that remote SYSTEM compromise has been previously achieved[8][9][10], leading to a CVSS maximal score of 10.

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<sup>2</sup> The SMB v2 and v3 specification is well over 400 pages and the CIFS specification is over 700 pages.

<sup>3</sup> as of Windows XP.



Fig. 1. Default Internet Explorer/Spartan User Authentication settings

## 2 French Kiss attack

In this chapter, we will describe the "French Kiss attack", an extension of existing LAN attacks on SMB, however working from the Internet. We will introduce it via the naive study of an SMB connection over the Internet. We shall start by describing the setup used for a quick experiment involving loading an image over SMB from a remote SMB share located on a Public IP on the web. We will then follow up with the results of this empirical study and infer a few conclusions in regards to the authentication mechanisms of SMB in such circumstances.

### 2.1 Lab setup

To conduct the experiment described in this chapter, we used a few instances of Windows and Linux, all fully up to date, running on Amazon's EC2.

The target machines are represented by two instances of Windows. The first instance running Windows 7 amd64, the second one featuring the latest Windows 10 Preview amd64. Those two machines use Internet Explorer 10 and Spartan respectively as default web browsers.

An additional server running Linux was provisioned on EC2, and a Samba server installed on it.

### 2.2 Default Internet Explorer User Authentication settings

The User Authentication settings of the two web browsers were left to their default configuration, represented in *figure 1*. As per the Microsoft documentation, they instruct the web browser to attempt to log automatically to network shares on the local network<sup>4</sup>, but to prompt for credentials when attempting to authenticate against remote file sharing servers located on the Internet.

<sup>4</sup> In an attempt to implement Single Sign On across a local network.

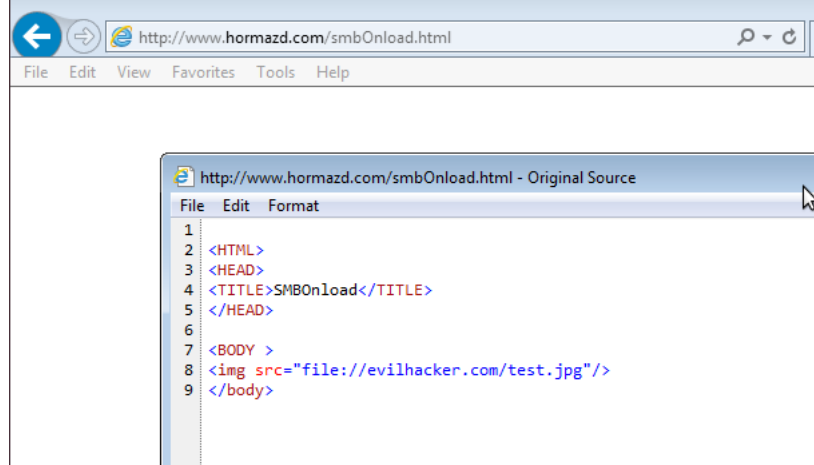


Fig. 2. html to SMB trivial trigger

|    |            |               |               |     |                                                                                            |
|----|------------|---------------|---------------|-----|--------------------------------------------------------------------------------------------|
| 59 | 38.3012950 | 172.31.39.100 | 54.209.109.93 | TCP | 54 30998→443 [ACK] Seq=1 Ack=1 Win=0 Len=0                                                 |
| 60 | 38.3613510 | 172.31.39.166 | 54.209.109.93 | SMB | 213 Negotiate Protocol Request                                                             |
| 61 | 38.3624960 | 54.209.109.93 | 172.31.39.166 | TCP | 54 445→50998 [ACK] Seq=1 Ack=160 Win=30336 Len=0                                           |
| 62 | 38.3709730 | 54.209.109.93 | 172.31.39.166 | SMB | 173 Negotiate Protocol Response                                                            |
| 63 | 38.3803440 | 172.31.39.166 | 54.209.109.93 | SMB | 193 Session Setup AndX Request, NTLMSSP_NEGOTIATE                                          |
| 64 | 38.4012130 | 54.209.109.93 | 172.31.39.166 | SMB | 426 Session Setup AndX Response, NTLMSSP_CHALLENGE, Error: STATUS_MORE_PROCESSING_REQUIRED |
| 65 | 38.4015660 | 172.31.39.166 | 54.209.109.93 | SMB | 706 Session Setup AndX Request, NTLMSSP_AUTH, User: RELAY\hormazd                          |
| 66 | 38.4136650 | 54.209.109.93 | 172.31.39.166 | SMB | 120 Session Setup AndX Response                                                            |
| 67 | 38.4138090 | 172.31.39.166 | 54.209.109.93 | SMB | 129 Tree Connect AndX Request, Path: \\54.209.172.31\IPC\$                                 |
| 68 | 38.4177640 | 54.209.109.93 | 172.31.39.166 | SMB | 116 Tree Connect AndX Response                                                             |
| 69 | 38.4188100 | 172.31.39.166 | 54.209.109.93 | SMB | 132 Tree Connect AndX Request, Path: \\54.209.172.31\SHAREME                               |

Fig. 3. SMB Packet capture

## 2.3 A naive approach to SMB

Assuming no particular knowledge of SMB, we will simply load an html page (represented in *figure 2*) using Internet Explorer. This page includes an image tag, whose URI starts with the file:// prefix<sup>5</sup>, indicating inclusion from a remote file share. We shall in addition start a packet sniffer in the background to monitor all network activity on the target host machine.

*Note :* Given the settings explicated in *figure 1*, and given that the IP on the remote image tag in *figure 2* is not part of any particular network other than the greater Internet, we of course expect this connection to *\*fail\**.

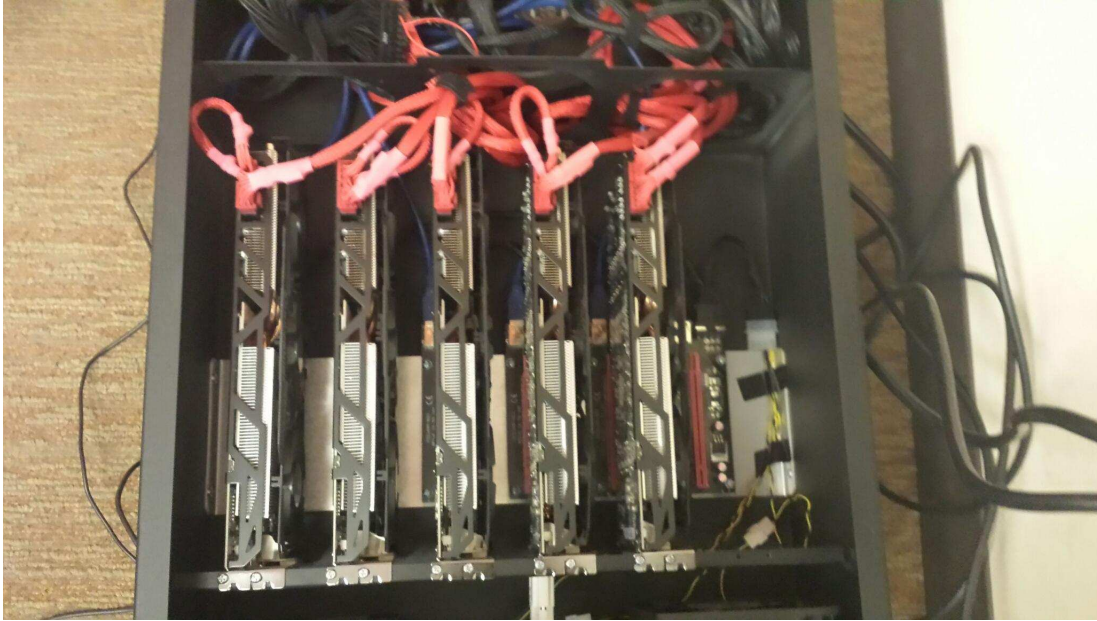
## 2.4 Empirical Results

When attempting to load the sample html file within Internet Explorer, the image hosted on the remote Linux Samba share is not displayed, and Windows doesn't ask for user credentials either. At first sight, it seems like IE didn't even try to connect to the remote SMB share.

The packet sniffer however, indicates otherwise : if the image isn't rendered by the web browser, it is very much being downloaded over SMB. Silently. From a remote share on the Internet. By sending Windows logon credentials.

The data captured by the packet sniffer is detailed in *figure 3*. As it would on a local network, Internet Explorer is sending the username of the user in plain text, and a NTLMv2 hash of its Windows logon passphrase.

<sup>5</sup> The alternate Microsoft \\ prefix can here be used interchangeably.



**Fig. 4.** Hash cracking hardware

## 2.5 Interpretation : Epic Single Sign On design failure

While the trigger of this vulnerability is indeed trivial, one shall not be mistaken : this is a very serious vulnerability in the Single Sign On implementation of Windows. As a matter of fact, not only the French Kiss attack requires no special exploit code apart from a couple lines of html, but this failure in SSO results in Internet Explorer silently sending over the Internet Windows logon credentials, and even Active Directory network credentials - if the machine is connected to a Domain, which is typically the case for the vast majority of Corporate users. To the best of our knowledge, this trigger works on all versions of Internet Explorer to date, on all versions of Windows.

Note : Given the amount of penetration testing routinely performed on SMB and the number of complex tools dedicated to dumping Windows SSO credentials or relay SMB connections, it seems almost incredible that such a vulnerability could remain unreported to the vendor for over three decades. From our interaction with the Microsoft Security Response Team, such seem however to be the case !

## 2.6 Cracking the hash

The French Kiss attack allows an attacker to capture Windows SSO usernames and NTLMv2 hashes of passwords. In order to impersonate the legitimate user, a first avenue is to attempt to crack the afore mentioned captured hashes. A review of the state of the art on cracking NTLMv2 hashes[11] is beyond the scope of this whitepaper. In an attempt to however provide orders of magnitude, the authors engaged in the GPU-assisted cracking (see *figure 4*) of a captured hash. Our setup is comprised of a desktop machine equipped with 5 GPU cards, capable of testing 2.4 billion hashes a second. For a character set of [a-zA-Z!@#%&], the maximum cracking time is of 2 days and 5 hours given a password length of 8 characters. The screenshot in *figure 5* shows that we cracked the password Vn4@2Bpt using Hashcat under those time constraints.

## 2.7 Hardened configurations : SMB Packet Signing

Since Windows NT4.0 with Service Pack 3 and Windows 2000, SMB supports packet signing of every packet to ensure their content hasn't been tempered in transit. This option is disabled by default for



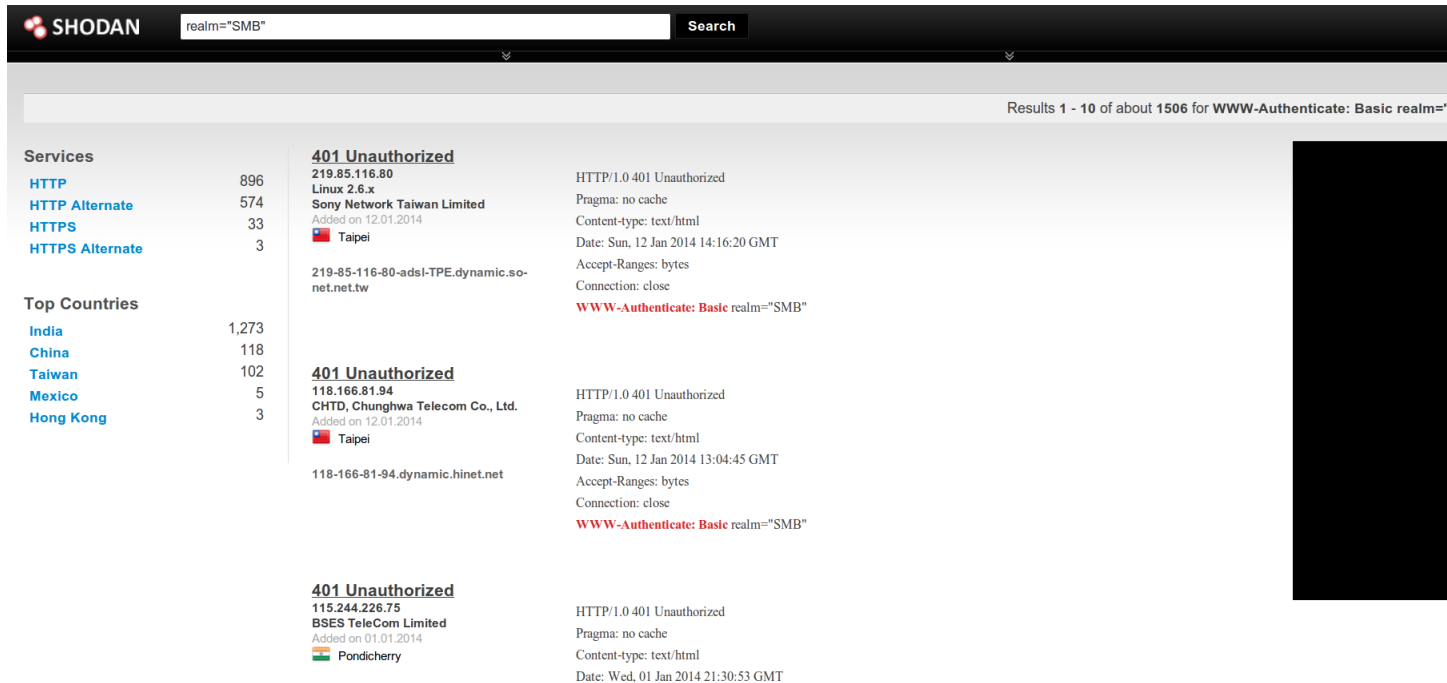


Fig. 6. Http(s) servers accepting relaying from SMB on the internet

The screenshot in *figure 7* shows our Menage a Trois attack being performed over the internet, in order connect back to an Exchange Mail Server.

## 4 Other triggers

If Internet Explorer is an obvious target to those attacks, any Windows client accepting a file:// or \\prefixed URI is vulnerable too. The authors have successfully triggered the vulnerabilities on Outlook.

The Cylance team has recently published[12] a list of software vulnerable to similar issues, including in particular : Adobe Reader, Apple QuickTime and Apple Software Update (iTunes), Internet Explorer, Windows Media Player, Excel 2010, Microsoft Baseline Security Analyzer, Symantec's Norton Security Scan, AVG Free, BitDefender Free, Comodo Antivirus, .NET Reflector, Maltego CE, Box Sync, TeamViewer, Github for Windows, PyCharm, IntelliJ IDEA, PHP Storm, JDK 8u31's installer. While the authors couldn't possibly verify Cylance's claim that all of those products can be tricked into performing outgoing SMB connections<sup>8</sup>, this claim seems technically reasonable.

## 5 Mitigation

The official documentation from Microsoft encourages network administrators to remediate SMB packets spills to the internet by blocking SMB traffic at perimeter level by dropping outgoing SMB packets on ports 137/138/139/445.

While this is certainly a good practice, it is no longer sufficient in the age of desktops mobility : a laptop part of a corporate Active Directory domain<sup>9</sup> and brought home by its owner would remain totally

<sup>8</sup> Using an XXE trigger like Cylance did, or in any other way.

<sup>9</sup> This is the case of virtually any Windows laptop in a corporate environment.





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