



# POACHER TURNED GATEKEEPER: LESSONS LEARNED FROM EIGHT YEARS OF BREAKING HYPERVISORS

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# Agenda

- About the speaker
- Types of hypervisors
- Attack surface
- Examples of past and present vulnerabilities
- Mitigation techniques

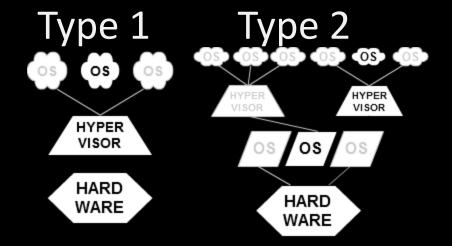


# Types of hypervisors

- Mainstream, popular commercial, for x86, with Windows OS VMs
  - The talk is about them
- Others
  - For embedded systems
  - Academic ones
  - Security guaranteed by formal software verification



# Types of hypervisors, cntd

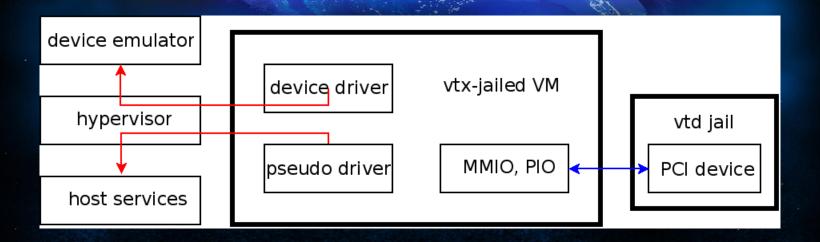


Source: http://en.wikipedia.org/wiki/Hypervisor#mediaviewer/

DeepSafe is special and different, see later



# Type 1&2 attack surface





# Functionality vs.security

- If the goal of a virtualization system is to maximize features, the attack surface grows
- If the goal of a virtualization system is to provide security via reliable isolation, care must be taken to provide functionality in a way that does not inflate attack surface



# What we compare to

- Application attack surface
  - Browsers, document editors hopeless
- Kernel attack surface (relevant for sandbox)
  - On Windows, ca 400 syscalls, 800 win32k.sys syscalls, drivers ioctls/WDDM escapes
  - 76 CVEs for Windows kernelmode in 2013



## How can we compare?

- The complexity of input is the only sensible metric – but not easy to measure quantatively
- Particularly, LOC/TCB count is close to meaningless; if you \_really\_ need numbers:
  - Xen-4.4.0 ca 1.7 MLOC
  - You can strip it to 110KLOC usermode and 60KLOC ring0, still retaining useability
  - Windows7 kernel ca 2MLOC, likely win32k.sys larger



# How can we compare cntd?

- Need to rely on experience most agree the attack surface of a well-written hypervisor is significantly smaller (see MS Drawbridge)
- One hard fact vmexit boundary is much stronger than syscall boundary, which makes real exploitation difficult



# Notes on exploitability...

- ... Of memory corruption bugs
- In case of browser vulnerabilities, attacker has a lot of control over memory layout, thanks to javascript/other scripting
- In case of broker-vulnerability-based sandbox escapes, on Windows attacker knows libraries bases
   no ASLR protection
- In case of kernel exploits, attacker can craft useful data structures in usermode that can be misinterpreted by the kernel, because the address space is the same (unless SMAP but no SMAP for Windows anytime soon);
- Windows kernel hands out its memory layout for free to attacker (better on Windows8.1) [1]
- No such powerful/troublesome things against the hypervisor usually one needs info leak + write primitive (while in the case of browser, use-after-free usually provides both instantly)
  - Cloudburst [2] is a notable, exceptional example of a reliable VM-escape memory-corruption-based exploit
  - Other exploits rely on ASLR not functional (no –fpie, non-ASLR-compatible dlls, etc)

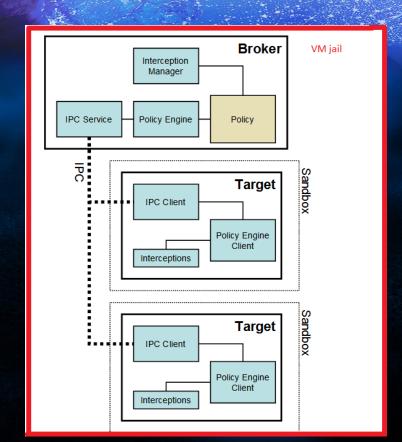


# If virtualization is another layer...

- ... And assuming that hypervisor can be attacked only after compromising the VM kernel
  - Note some products expose hypervisor services to VM unprivileged usermode
- ... And assuming there is nothing valuable in VM...
- ... And assuming hypervisor-related drivers in VM do not weaken VM kernel security...
- Then pure gain



# If virtualization is another layer...



#### The state of the Union

- Isolation by virtualization improves security, even with off-the-shelf products
- In order to maximize security, hypervisorrelated code should be small
- Often, good design can provide functionality not sacrificing security



# **Case studies**

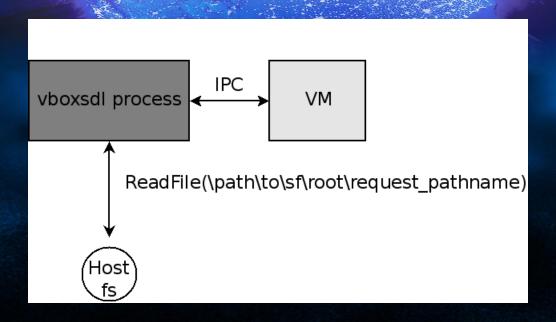


#### New Oracle VirtualBox vulnerabilities

- 4 issues, reported by the presenter in March
   2014
- Fixed in 2014 July CPU



# Shared folders





## Vbox sf host code is large

- Supports utf8 and unicode pathnames
  - Does not check null-termination early
- Casing corrections
- Guest can specify path delimiter; host is supposed to normalize path changing each occurence to \



#### 50434934

```
Memory corruption in vbsfbuildfullpath()
             /* Correct path delimiters */
397
             if (pClient->PathDelimiter != RTPATH DELIMITER)
398
399
               LogFlow(("Correct path delimiter in %ls\n", src));
400
               while (*src) // src comes from VM, not null-terminated
401
402
403
                 if (*src == pClient->PathDelimiter)
                   *src = RTPATH DELIMITER;
404
405
                 src++;
406
```



# How to exploit for code execution

- No idea by now
- If such a vulnerability was in browser code, the usual trick would work – set up memory layout so that javascript Array object is positioned after the buffer; overwrite size field of the Array



#### Lesson

 Host service code should accept only narrow input – all conversions/normalization should be done in the guest (if possible).



#### 50434968

- Shared folders directory traversal
- Obviously, just concatenating "request\_pathname" received from VM to shared folder root leads to directory traversal via "..\..\..\request\_pathname" – service needs to sanitize input



# S0434968, cntd

- Vbox sf sanitize algorithm:
- Split the path into components (/ or \ is the path separator)
  - Start with depth\_credit=0
  - For each component do: Switch (component)
  - Case . : do nothing
  - Case ..: depth\_credit-- //fail if negative
  - Default: depth\_credit++;
- So "dirname\.." is ok, "dirname\..\.." Is not
- A bit untrivial? Bugs possible?



# S0434968, cntd

- On posix hosts (e.g. Linux), \ is NOT a path separator
- Mkdir /mnt/vboxsf/a\a\a\a\a\a\a\a\a\a\a\a



# S0434968, cntd\_

- Lesson same as the previous one
- Sanitization should be SIMPLE, e.g. just check for (\|/)..(\|/) In the pathname and refuse it
- Even better, on Windows prefix with \\?\
- On Linux, use chroot
- Beware portable code can be full of surprises

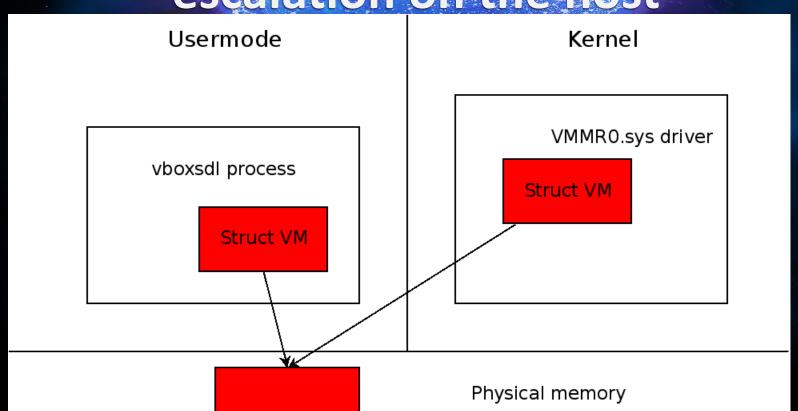


#### S0434952

- Data leak in shared folders code
- When VM requests to read 1024 bytes from zero-length file, host returns 1024 bytes-long uninitialized buffer (plus information that 0 bytes have been read)
- Leaks contents of uninitialized malloced buffer



# S0434947:Frontend to kernel escalation on the host



# CVE-2007-5497

- Integer overflow in libext2fs
- Xen's Pygrub runs in [privileged] dom0, uses libext2fs to extract kernel image from VM's filesystem – bad!
- Pvgrub runs in VM, does the kernel image extraction within VM - good
- Lesson again, offload to VM as much as possible



#### CVE-2011-1751

- Use-after-free in qemu/KVM (a talk at BH11)
- Triggered by emulation of PCI hotplugging, by writing to emulated chipset registers
- Any generic mitigation? E.g. can we deny all PCI config access to VMs?



#### Delusional boot

- Start VM with all PCI config space access granted, let it boot (no interaction with malicious input)
- Save VM, restore VM
- Deny all PCI config space access to the restored VM; let it interact with attacker

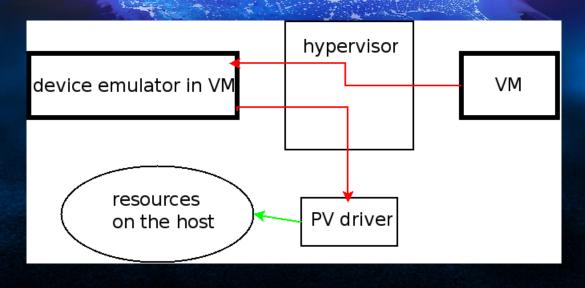


# CVE-2012-0029

 Heap-based buffer overflow in the process\_tx\_desc function in the e1000 qemu emulation

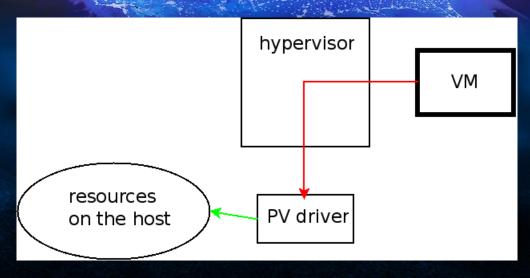


# What to do with device emulation: stub domain





# What to do with device emulation: guest PV driver





# CVE-2007-0069

- Windows Kernel TCP/IP/IGMPv3 and MLDv2
   Vulnerability, remote code execution
- Hey, this is not a bug in virtualization software?



# Service VMs

- Move some privileged code (e.g. NIC/WLAN driver, networking stack, dhcp client) to a dedicated VM
- Need to give the service VM direct access to the relevant hardware via PCI passthrough
  - QubesOS, XenClient XT: network VM by default



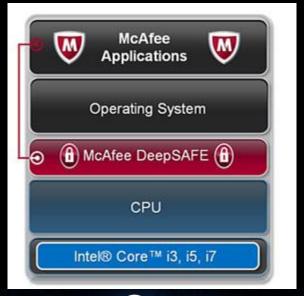
#### Host as a service VM

- Make the type 2 host a giant service VM [3]
- Need to protect VMs against the host usermode (particularly device model)
- Quite some issues e.g. need to protect hypervisor against hardware-based attacks originating in the host; protect HID



# DeepSafe architecture

Stress how different it is from usual type 1&2



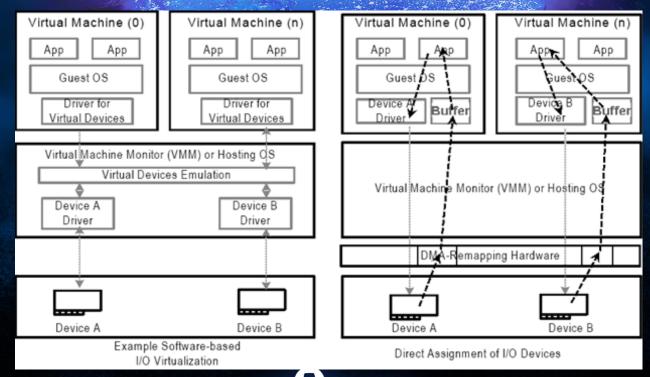


# DeepSafe architecture, cntd

- When CPU runs a Deepsafe VM, EPT protects hypervisor memory from being accessed good
- How about memory accesses done by PCI devices (DMA)?



# DMA attacks, VTd





#### Does DeepSafe use VTd?

- No (tested version 1.6.0, latest available)
- Despite DMA attacks against Xen hypervisor has been demonstrated at BH2008
- Despite well-known discussions about the necessity of it [4]
- Impact compromise of DeepSafe integrity



#### How to do arbitrary DMA (Windows)

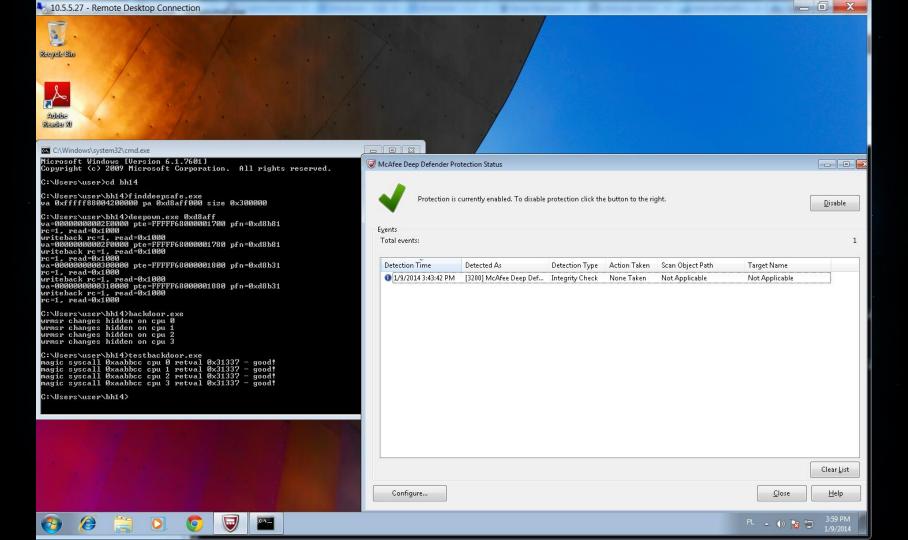
- Achieve kernel privileges
- Allocate a page at virtual address V
- Change PTE of V so that it points to physical address P
- CreateFile(... FILE\_FLAG\_NO\_BUFFERING ...)
- ReadFile/WriteFile(..., V,...) will do DMA to P
- One catch not this straightforward with BitLocker



#### Is Deepsafe hypervisor hijack useful?

- We could disable it...
- ... Too much work...
- ... Why would an attacker get rid of such privileged code he/she already controls?
- We can use it to hide some activities from OS/Patchguard, e.g. LSTAR MSR change – results in rootkit functionality





#### There are more DeepSafe concerns

- Filter drivers in the host may provide effective backdooring capability
- Compromised host kernel can overwrite crucial usermode memory
- How secure is mfeib.sys launch, on reboot/S3 resume?
- No trusted UI domain
- Host can mess with PCI config, SMM, BIOS, PCI devices firmware



# **Summary**

- Hypervisors have non-negligible attack surface
- Despite the above, they are still useful to isolate even less secure operation systems
- There are generic methods to reduce attack surface of a hypervisor



# Questions?



# Bibliography

- [1] Alex Ionescu, "KASLR Bypass Mitigations in Windows 8.1", http://www.alex-ionescu.com/?p=82
- [2] Kostya Kortchinsky, "CLOUDBURST: A VMware Guest to Host Escape Story", BHUSA09
- [3] Ian Pratt, "μΧen", http://wwwarchive.xenproject.org/xensummit/xs12na\_talks/T6.html
- [4] Joanna Rutkowska, "Thoughts on DeepSafe", http://theinvisiblethings.blogspot.co.uk/2012/01/thoughts-on-deepsafe.html

